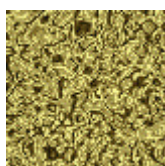




### Andy's Photoshop Tip #31 - Pressed in Button

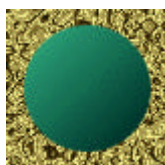
Many people on the net are using java & java script to make their images "press in" when your mouse goes over the button. It's a neat effect and I decided to explain one way of creating this illusion.

**NOTE:** This tip is an intermediate tip and you should have a good knowledge of how Photoshop layers and selections work, before trying this.



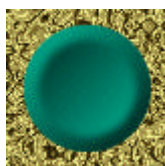
1

First you will need to create the button. I started with a bottom texture here, but you could just have a solid color if you wanted.



2

Now create a circular selection and save the selection. Now pick a light color for the foreground color and a darker one for the background color. Fill the circle from top-left to bottom-right with the gradient tool.




3

Now shrink your selection 5 pixels (SELECT...MODIFY...CONTRACT). Feather the selection by 2 pixels (SHIFT+CTRL+D). Now fill it with the same color from bottom-right to top-left. Your button should look like this.



4

Create a new layer by clicking on the new layer icon  on the layers palette. Now type the text that you will want on the button (if any).



5

Create a new 3rd layer and load your circular selection (CTRL+ALT+4) and create a black ring around it by selecting black as your foreground color and go to EDIT...STROKE from the center (2 pixels) and hit ok. You are now done with the "up" stage of the button. Export this image as a gif file (FILE...EXPORT...GIF89 EXPORT).



6

Now you will start on the "down stage" of your button. Create yet another layer and move it between the text and the black ring layers. Load your circular selection again (CTRL+ALT+4) and fill it with 30% black.



7

Now feather your selection (SHIFT+CTRL+D) by 3 pixels. Invert your selection (CTRL+SHIFT+I) and use the arrow keys to nudge it down and to the right 4 pixels. (Only move the selection, not the gray tint that is there now) If you have PS3.0 you will have to do this in quick mask mode. Now fill it with 80% black.



8

Load your original selection again, and invert it. Now press the delete key. This will delete the extra black areas around your button.



9

To make this look even more realistic, click on the text layer and move your text 1 or 2 pixels down and to the left. You are now finished with the "down stage" of the button. Export this button like the first, but call it another name.



10

This is what your button will look like with the two stages.



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